

ART, CRAFT & DESIGN

“Art and design stimulates creativity and imagination. It provides visual, tactile and sensory experiences and a unique way of understanding and responding to the world.”



Intent:

We aim is to enable students to become creative and reflective learners who are able to express themselves in a variety of ways. Art, Craft and Design teams up with other subjects to help provide coherence throughout the curriculum and support students in building knowledge as well as learning about themselves. We recognise the importance of repetition of knowledge and skills for students to make progression and develop skills through their time with us. Our Art curriculum is designed to engage, inspire and challenge pupils, whilst equipping them with the knowledge and skills to be able to experiment, invent and create their own works of art. As pupils progress, they should gain a deeper understanding of how Art and Design reflects and shapes our history, and how it contributes to the culture and creativity of our world and in doing so enable our students to learn from other cultures and to respect diversity.

At the Nightingale Service we aim to:

Assist students in becoming visually literate.

Develop powers of observation.

Develop aesthetic sensibilities to make judgements about Art.

Encourage the use of imagination and original thought.

Provide opportunities to learn about the world in which we live.

Develop the ability to communicate ideas, opinions and feelings about their own work and that of others.

Encourage students to be able to respond knowledgeably about the work of other craftspeople, knowing that there are different kinds of art made for different purposes.

Acquire a range of different skills using different media as the progress through the school.

Implementation:

Art is taught to all Key Stage 3 students and as GCSE Option in Key Stage 4

Every student has a sketchbook in which they add photos of them working, their own Art work, research and examples of Artists' work both historical and contemporary and subject specific vocabulary. Throughout their journey, students are given the opportunity to learn the skills of drawing, painting, printing, 3D work including clay and through the exploration of key artists, makers and their work. Students are encouraged to discuss their work and that of others using subject-specific vocabulary making and sharing informed observations about how artists inform their work and help improve their own practical work and self-reflection.

Lessons are designed to follow a clear progression of skills which ensures students are challenged in line with their year group expectations and are given the opportunity to build on their prior knowledge. Cross-curricular links are promoted to allow all children to deepen their understanding across the curriculum, including the use of technology, and specific historical, geographical and scientific contexts.

Impact:

The curriculum for Art and Design is planned to support and demonstrate a progression through school. Art becomes another voice for students to express their thoughts and feelings and to appreciate the thoughts and feelings of others. It builds confidence and raises self-esteem. Examples of Artists work are on display in the Art room which tie into each project. The cross-curricular collaborations with other subjects enables students to see more holistically how Art and Design fits into their lives. Students work is exhibited around the centre where possible and videos of them working as well as finished Artwork are also used around the centre and the wider campus.